

CROSSWALK BETWEEN CYPHERWORX OST COURSES AND THE VIRGINIA OUT OF SCHOOL TIME BEST PRACTICES

The intent of this crosswalk is to illustrate which CypherWorx courses touch on, and/or help develop staff skills and knowledge related to the Virginia Out of School Time Best Practices.

CYPHERWORX Suite 116, 3349 Monroe Ave, Rochester ,NY 14618

High Level Crosswalk between CypherWorx Out of SchoolTime (OST) Courses and the Virginia Out-of-School Time Best Practices

LIST OF COURSES

Course 1: Exploring the Continuum of Developmental Tasks of School--Age Children from 5 to 12 – Implications for Programming

Course 2: Exploring Four Areas of Development – Implications for Programming

Course 3: Exploring Developmental Needs and Characteristics of Different Age Groups – Implications for Programming

Course 4: Exploring Individual Differences among School--Age Children – Implications for Programming

Course 5: Managing School--Age Children in Groups

Course 6: Guiding the Behavior of Individual Children

Course 7: Observation Skills – What’s Really Going on Here?

Course 8: Human Relations Skill Development

Course 9: School--Age Care as a Family Service – Part One (Emphasis on Relationship Building)

Course 10: School--Age Care as a Family Service – Part Two (Emphasis on Planning Opportunities for Family Involvement)

Course 11: Building Relationships with School Personnel

Course 12: Growing as a Professional in School--Age Programs

Course 13: Creating and Maintaining Safe School--Age Environments

Course 14: Creating and Maintaining Healthy School--Age Environments

Course 15: Designing Effective Indoor School--Age Play and Learning Environments

Course 16: Developing and Implementing Effective Indoor Interest Areas

Course 17: Developing and Implementing Effective School--Age Outdoor Environments and Interest Areas

Course 18: Exploring Effective Schedules, Diverse Activity Formats, Planning Tools, and Staff Roles

Course 19: Involving School--Age Children in Activity Planning and Implementation

Course 20: Developing Activities That Encourage Creativity and Cognitive Development

Course 21: Creating Successful Clubs, Special Events, and Field Trips in School--Age Programs

Course 22: Developing Activities That Support Character Development and Promote Social Interaction

Course 23: Providing Homework Support

Course 24: Helping Children with ADD Succeed in School--Age Programs

Course 25: Focus on Health and Stress Management

Course 26: Human Relations Skill Development: Focus on Leadership Styles and Conflict Management

Course 27: Exploring Ethics in OST: Focus on a Professional Code of Ethics

Course 28: Commitment to Quality in School--Age Programs

Course 29: Making Plans and Carrying Out Policy

Course 30: Creating and Managing Budgets in School--Age Programs

Course 31: The Six “Ps” of Marketing School--Age Programs

Course 32: Current Trends and Issues in Out--of--School Time Programs

Course 33: Youth Development Trends: Focus on Older Youth

Course 34: Creating Community Collaborations

Course 35: Observing Children in School--Age Programs

Course 36: Sharing Information with Parents and Other Professionals

